

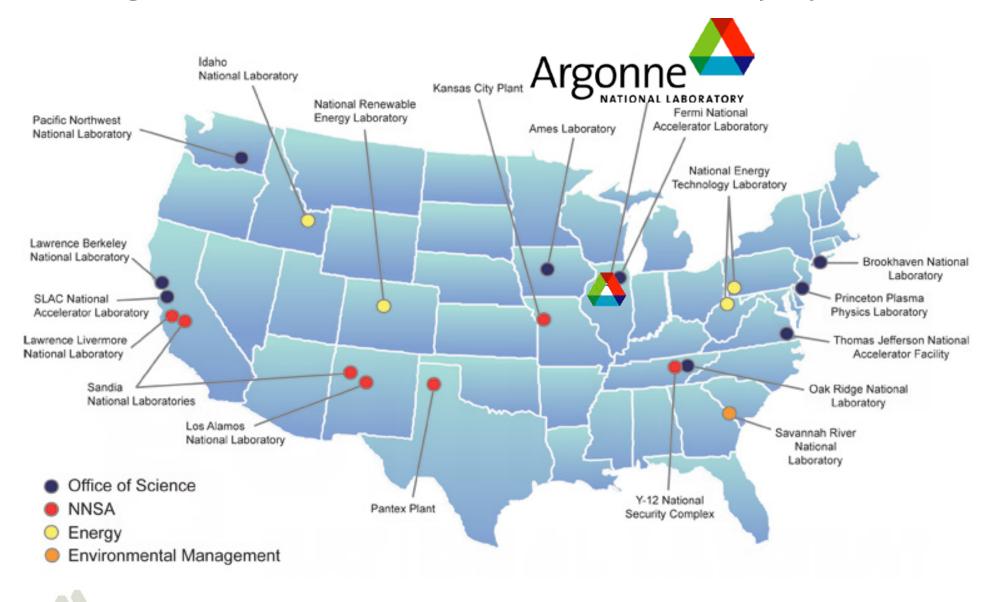
An Introduction to Parallel Supercomputing

Pete Beckman

Argonne National Laboratory



Argonne & the DOE National Laboratory System







Direct descendent of Enrico Fermi's Metallurgical Laboratory



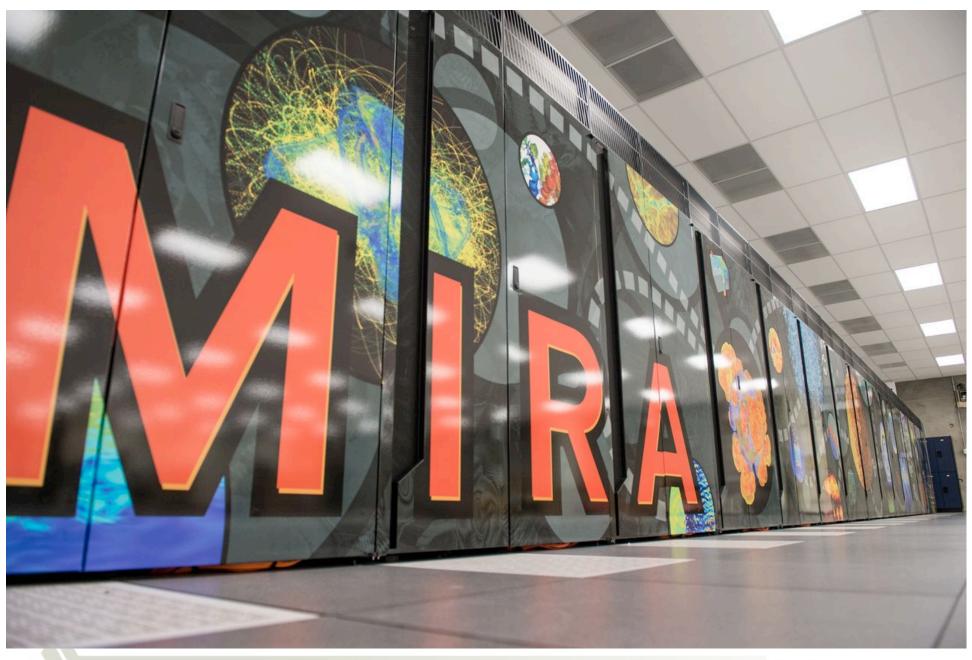


- Opened in Feb 1943 (as new site for Chicago's Metallurgical Laboratory)
- Became Argonne National Laboratory in July 1946 (first national laboratory)

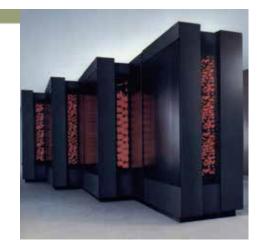
MCS Division meeting c. 1983

- "If our R&D is going to be relevant ten years from now, we need to shift our attention to parallel computer architectures"
- "Los Alamos has a Denelcor HEP: let's experiment with it"





POOMA Project: 1996 John Reynders



Parallel Platform Paradox

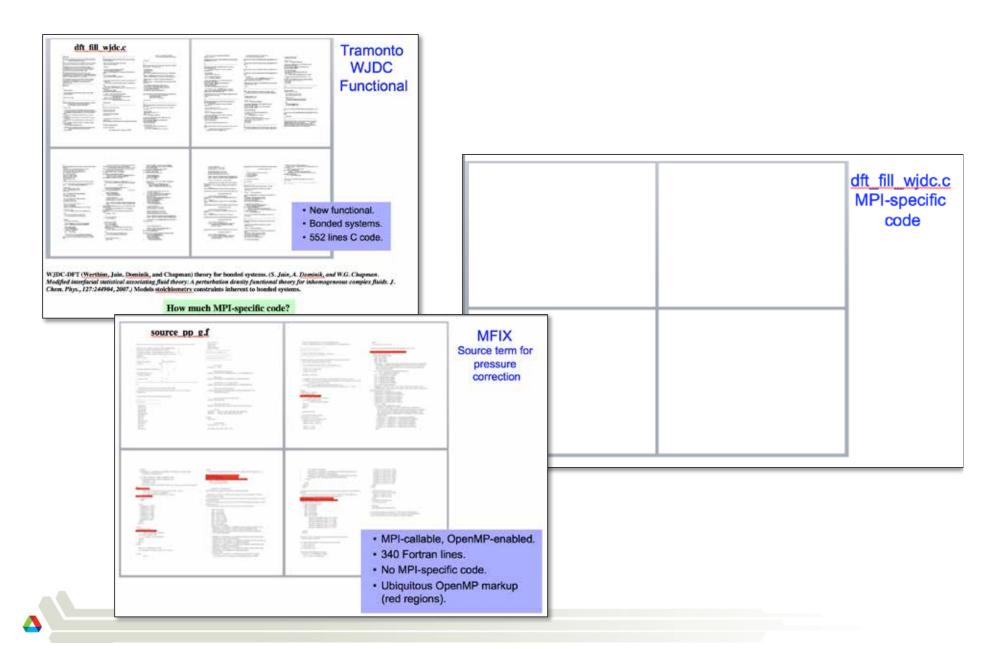
"The average time required to implement a moderate-sized application on a parallel computer architecture is equivalent to the half-life of the latest parallel supercomputer."

"Although a strict definition of "half-life" could be argued, no computational physicist in the fusion community would dispute the face that most of the time spent implementing parallel simulations was focused on code maintenance, rather than on exploring new physics. Architectures, software environments, and parallel languages came and went, leaving the investment in the new physics code buried with the demise of the latest supercomputer. There had to be a way to preserve that investment."

Pete's Investment Recommendations

- Other People's Libraries
- Encapsulation
 - Parallelism & Messaging & I/O
- Embedded Capabilities
 - Debugging
 - Performance Monitoring
 - Correctness Detection
 - Resilience
- The Two Workflow Views
 - Science: (problem setup, analysis, etc.)
 - Programmer: (mod, testing, document, commit)
- Automation
 - A+ Build system, nightly test and build, configuration
 - Embedded versioning and metadata
- Community: web, tutorial, email, bug tracking, etc

Encapsulation Examples from Mike Heroux...

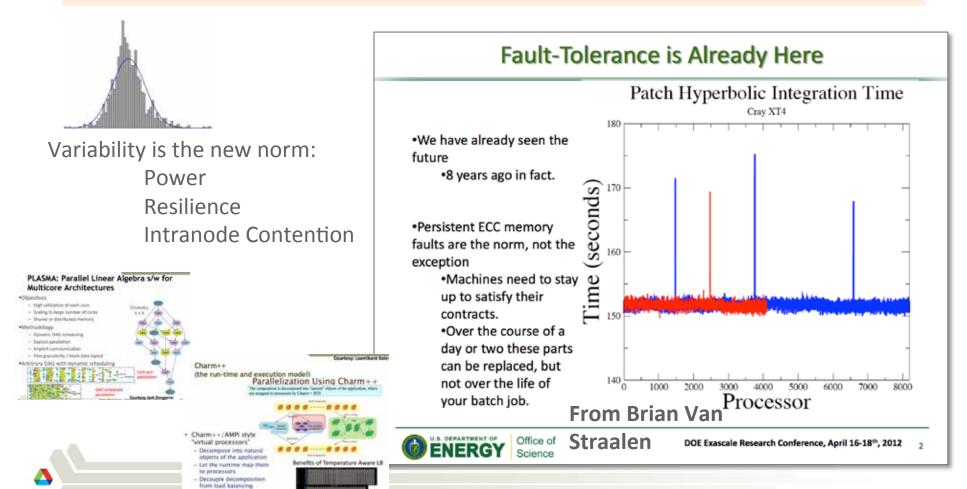


Threads/Tasks: Managing Exploding Parallelism

Dynamic parallelism and decomposition



- Programmer cannot hand-pick granularity / resource mapping
 - (equal work != equal time)



Future Trends: Invest Wisely

Trending Up

Trending Down

Asynchrony, Latency Hiding	Block synchronous
Over Decomp & Load Balancing	Static partitioning per core
Massive Parallelism	Countable parallelism
Reduced RAM per Flop	Whole-socket shared memory
Software-managed memory	Simple NUMA
Expensive Data Movement	Expensive flops
Fault / Resilience Strategies	Pure checkpoint/restart
Low BW to Storage, in-situ analysis	Save all, let the viz guys sort it out



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